AMENDMENTS TO THE SPECIFICATION

Please replace the first paragraph under the Related Art title on page 1, line 10, beginning with the words "Simulation engines" with the following paragraph.

Simulation engines are currently used in many technology areas, from electronics to automotive applications to aerospace. The complexity of these and other technology areas has grown tremendously over the past decades, outpacing the growth of mere desktop computing power. An example of this growth in complexity is reflected by the recent upgrading of the Hubble telescope, performed by NASA to update the telescope's electronic equipment. Details of this NASA-sponsored space mission may be found at NASA's web site, ~~http://www.nasa.gov~~. Prior to the launch of the NASA-sponsored space mission, both the new electronic equipment for the telescope and the procedure for changing the equipment would likely have been simulated many times by multiple computers. These simulations would likely have been overseen by teams of engineers from different disciplines and even different companies.